

MINECRAFT EDUCATION

Minecraft Education

Learn Advanced Storytelling

Taking Minecraft Education further, students combine advanced world building, coding and STEM thinking to design interactive stories that other players can explore.

DESIGN. BUILD. CODE. PUBLISH.



8 – 15

AGE GROUP

Advanced

LEVEL

3 Months

DURATION

24

SESSIONS

60 min

PER SESSION

Minecraft

Education

SOFTWARE

3-MONTH LEARNING PATHWAY

1

Story Worlds & Narrative Design

Plan characters, settings and plot, then build detailed worlds that tell a story.

2

Interactive Storytelling with Code

Use Code Builder, NPCs and command blocks to create choices, quests and events.

3

Capstone: Create & Present an Interactive Story

Combine coding, storytelling and design into a complete world and present it with confidence.

WHAT STUDENTS WILL ACHIEVE

- ✓ Plan and build detailed story worlds
- ✓ Apply teamwork and planning skills
- ✓ Use Redstone logic and coding to drive story events
- ✓ Apply STEM concepts through gameplay
- ✓ Present and explain creative ideas confidently

SKILLS STUDENTS GAIN

Digital Creativity

Game Design

Collaboration

Computational Thinking

Problem Solving

Coding Fundamentals

Includes: Capstone Project + Parent Showcase

WHY ASCEND EDTECH • Minecraft Education Partner • Unreal Authorized Training Center • NASEF UAE • Best in STEM Award

START NOW

ENROL NOW

CALL / WHATSAPP

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